

Quizzing Games

King of the Bell (4-20 Kids, Blue and Red Level)

Place a small table at the front of the room. A foot square table around 3 feet tall is the best. On this table place a desk bell, available from any hardware store, or office supply. Find a Costume Crown (or funny hat) to use during play.

Split your group up into teams, (combine Red and Blue levels if desired) have each team sit in a line of chairs in front of the bell table and have the team member that is closest to the bell go first.

With a team player on each side of the table, the bell in the middle and one hand behind their backs with the other hand on the table, ask a question with the three or four optional answers. The first player that rings the bell will go first and gets to wear the crown. The team that answered incorrectly or late sends the next player in line to the table in an attempt to de-throne the "KING".

You may keep team scores to add to the excitement and give a treat at the end (I suggest one treat to all players and a second treat to the team that won by points)

This is a simple yet very successful game that kids can't get enough of and can take up a hour of play if you desire. Red level quizzers can play along side of blue level as well, you will be surprised at how well they do and how it builds their confidence in quizzing and competing with older kids.

Memory, Memory, Goose!! (5-10 Kids, Blue to Red Level)

A great game for Memory Verses;

Play the same as "Duck, Duck, Goose" yet substitute the weeks memory verse. Kids sit in a circle and one walks around the outer circle reciting the memory verse word by word tapping each kid on the head as they recite each word. As they recite and travel around the circle they can tap any child's head and shout Goose at any time. They are then chased by the child just tapped and must reach the vacant spot in the circle before the chasing child catches them. If they make it the new child must begin where the other child left off in the verse. If the chasing child catches them the first child must continue around the circle with the verse. This is repeated many times.

Memory Madness!!! (2-25 Kids, Blue Level)

Write out the Memory verse on 3x5 cards as well as a few random words. Number the reversed sides 1 through what-ever. Place them on a board face down with rolled masking tape. This is the “Old Match Game”

Split into two teams and have each team guess two numbers to turn over and try to place the Memory Verse in order, if they find the correct consecutive cards their team gets to guess again, if they guess wrong reverse the cards in their original locations. Keep score of how many right choices are made to determine a winning team.

Scramble Eggs (2-20+ kids, Blue Level)

Write out two or more sets of the memory verse on 3x5 cards. Split into two or more teams, and have the teams of each group in a separate corner of the room. In the middle of the room place two piles of the cards (one for each team) and have them scrambled and facing down. When you say GO!!, the teams bolt to the middle of the room and each member grabs a card from their teams pile and returns to their side of the room. Each team must line up the cards in order to have the memory verse spelled out correctly. The first team that is in line shoulder to shoulder and recites the verse Wins!

You can place both piles together to make it harder and kids have to return the duplicate cards back to the center of the room to grab a second card if someone on their team already has that card.

You can play with one team and one pile, use a stop watch to time the single team and play several times to beat their last score.

Use a clothes line and clothes pins to hang the Verse if only a few kids play against the stop watch.

The Great Race; (4-20+ Kids, Red or Blue level)

Use a row of chairs for each team stretching across the room. Have teams set side by side on one side of the room in their team’s chairs. Ask the first kid on the first team a question. If he answers correct he moves forward one chair to the opposite side of the room. Ask the first kid on all the teams a question only allowing an advancement if answered correctly. If he answered in-correctly they stay in their original seat. Begin asking the second kid in the team row a question, if answered correctly they move ahead one seat. If the player before them on their team did answer correctly and is sitting in the seat they need to move in they can hop over player one in position to the first open seat. Go to players 3, 4, 5, ect. The first team that reached the other side of the room wins.

To have more fun, when the team reaches the other side of the room, reverse play back towards the direction they came. Now allowing the last player to be first in his position, and answering a question to move back to the beginning. This makes it quite interesting and can cause a great upset match.

Yarn Gone Wild (4-20+ Kids, Blue and Red Level)

Write the Scripture Memory Verse on the Wipe Board and have the kids repeat it several times. Erase the verse, then take a roll of yarn say the first word in the verse and pass (throw) the roll to a quizzer. They in turn catch the yarn and repeat your word and add the next word in the verse then throw the yarn to someone else. This continues until the whole verse is repeated.

To add a challenge; after the verse is complete have the kids start over having to throw the yarn in reverse to untangle the yarn in reverse order.

Cliff Hanger /Hang-Man (1-20+ Kids, Blue and Red Level)

Play with a wipe board as you would play the game of Hang Man. Draw the stick figure hanging from a cliff by one hand. The quizzer must give you the next word in the memory verse to gain a piece of the man to be added to the board. Write the answered verse words on the board to allow the kids to keep track where they are in the verse.

Have Fun!!!!